

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
1-level – 7-17 pts, 5+ cards, 2-level 10-17 points, usually 6+cards unless stronger
Cue bid of opponent's suit after partner overcalls: 10+ points, 3+ card support, cue bid jump 6-9 4-card support, 2NT in competition after M overcall is a raise
Jump responses: weak
1NT OVERCALL (2nd/4th Live; Responses; Reopening)
15-18, (11-14 in protective)
Responses as for 1NT opener
JUMP OVERCALLS (Style; Responses; Unusual NT)
Weak, 6 cards 4-9. (If Vul at 3 level, 7cards 7-10), new suit responses F1
Unusual 2NT (5-5 lowest 2 unbid, 10+points)
Reopen: Intermediate jump overcalls (11-14ish), 2NT=19-21
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Michaels(10+), 5+,5+ (over m = both M, over M = oM+m)
VS. NT (vs. Strong/Weak; Reopening;PH)
2♣: both majors (at least (4)5-4), points shape and vul. dependant
2♦: 6(5)cM, points shape and vul. dependant
2NT = Minors, points shape and vul. dependant
X = Pen (16+)
2♥♠: major + minor (at least (4)5-4)
VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)
Vs Wk 2, Dbl= T/O, Cuebid = Stop ask, 2NT 16-19bal (+2N system)
Vs Wk 3, Dbl - T/O, 3NT 16+ bal
Vs Wk 4, Dbl Values, 4NT 2 places to play
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Vs. Str 1♣: X=Majors, 1NT=Minors
OVER OPPONENTS' TAKEOUT DOUBLE
XX=9+, new suit=Nat F1, 2NT=good raise (10+), see competitive bidding

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	4 th (2 nd), AQ ATT, K CT	4 th (2 nd), AQ ATT, K CT/UB	
NT	4 th (2 nd), AQ Att, K CT/UB	4 th (2 nd), AQ ATT, K CT/UB	
Subseq	4 th (2 nd from weakness)	4 th (2 nd)	
Other: attitude			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK	AK	
King	AK, KQ,	AKJ, KQJ, KQT	
Queen	QJ	QJT, QJ9, KQx	
Jack	JT	JT9, JT8, A/KJT	
10	T9	T9, HT9	
9	9x	9x	
Hi-X	xXxx(x)	Xx, xXxx(x)	
Lo-X	HxxX, HxX, xXx	HxxX, HxX, xXx	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Lo Even	Lo Even	Lo Enc
Suit 2	Lo Enc	S/P	Lo Even
3	S/P		S/P
1	Lo Even	Lo Even	Lo Enc
NT 2	Lo Enc	S/P	Lo Even
3	S/P		S/P
Signals (including Trumps): S/P in Trumps			
Suit preference occasionally (e.g. lead for ruff, shortage in dummy)			
S/P is Hi for lower suit			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Doubles takeout in suit auctions in first 2 rounds of bidding if a suit has not been agreed.			
1♣ - (1♦) - X = 4MM; 1♣ - (1♦) - 1M = 4+M			
1m - (1♥) - X = 4♠, 1m - (1♥) - 1♠ = 5+♠			
Reopening X can be weaker			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Support X/XX up to 2H.			
Lead Directing X			
Double of shortage is lead suggesting			
All doubles penalties when us or opposition open natural NT bid			
All doubles are penalty after a 2♥/♠ opening by us			

W B F CONVENTION CARD
CATEGORY: GREEN
NCBO: England
PLAYERS: Antonia Zeman & Harriet Cork
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
1NT: 15-17 5CM or 6Cm possible
2/1 FG
1M 5+, 1♦ 5+ or 4 if (4441)
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Pre-empts may be aggressive 1st NV & 3rd seat
2♦ opening shows 0-7 points and a 6-card a major
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
PSYCHICS: rare

	ART?	MIN	Neg Dbl thru	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE AND PASSED HAND BIDDING
1♣		2	4♥	11-21	1NT: 8-9 Bal, 2♣: FG (denies 4CM), 2M: weak, 2♦: 9-11 + ♣ supp. 2NT: 9-11 Bal	XYZ, two-way checkback After 1♣ 2♣, 2♦ denies 4C♣	
1♦		5 (4)	4♥	11-21 Only 4 if 4441	2♦: FG (denies 4CM), 2M: weak, 3♣: 9-11 + ♦ supp. 2NT: 9-11 Bal	XYZ, two-way checkback	
1♥		5	4♥	11-21	2♥: 6-9, 2NT: FG 4C♥, 3♣: 4C♥ (7)8-11, 3♦: 3C♥ 9-11, 3♥:♥ supp. 0-6, 3♠: ♥ supp. + ♠ splinter, 4NT: key cards	Two-way checkback After 1♥ - 3♣ → 3♦: 13-14, 3♥: min, 3♠: 15+ After 2NT→ 3♣: any min, 3♦: not min. no shortage 3♥: short ♣, 3♠: short ♦, 3NT: short ♠	1♥ (X) 2♦: ♥ support + 7-9
1♠		5	4♥	11-21	passed hand → 2♣: 4C♥ 9-11 2♦: 3C♥ (8)9-11, 3♠: fit showing		
		5	4♥	11-21	2♣: 6-9, 2NT: FG 4C♠, 3♣: 4C♠ (7)8-11, 3♦: 3C♠ 9-11, 3♥: ♠ supp. + ♥ splinter, 3♠: ♠ supp. 0-6, 4NT: RKCB passed hand → 2♣: 4C♠ 9-11 2♦: 3C♠ (8)9-11, 3♥: fit showing	Two-way checkback After 1♠ - 3♣ → 3♦: 13-14, 3♠: min, 3♥: 15+ After 2NT→ 3♣: any min, 3♦: not min. no shortage, 3♥: short ♣, 3♠: short ♦, 3NT: short ♥	1♠ (X) 2♥: ♠ support + 7-9
1NT				15-17 Bal, could have 5M/6m	2♣: non-promissory stayman, 2♦: ♥ TRF, 2♥: ♠ TRF, 2♠: ♣ TRF, 2NT: ♦ TRF, 3♣: asks for 5cM, 3♦♥♠: splinter, 4NT: quant.	1NT 2NT 3♦: ♦ encouragement 1NT 2♠ 3♣: ♣ encouragement	If stayman is dbld, pass is ♣ control
2♣	X			GF	2♦: positive 7+, 2♥: negative 6-, 2♠: values in ♥, 2NT: values in ♠		
2♦	X	6 (5)		1st-2nd: 0-7 6(5)cM	2♥: p/c, 2♠: p/c + good ♥, 2NT: asking, 3♦: INV, 3♥: p/c, 4♣: bid suit by TRF 4♦: bid suit, 4♥♠: to play	After 2NT: 3♣: max in ♥, 3♦: max in S, 3♥: min in ♥, 3♠: min in ♠	
				3rd: 6-9 6c♦			
2♥		6 (5)		preemptive 8-11	2NT: ASK, 2♠ 3♣ 3♦: F1		
2♠		6 (5)		preemptive 8-11	2NT: ASK, 3♣ 3♦ 3♥: F1		
2NT				20-21 balanced	3♣: ASK for 4 and 5 CM, 3♦♥: TRF, 4♦: ♥ TRF, 4♥: ♠ TRF, 4NT QUANT		
3♣		7 (6)		PRE			
3♦		7 (6)		PRE			
3♥		7 (6)		PRE			
3♠		7 (6)		PRE			
3NT				Gambling			
4♣		7		PRE			
4♦		7		PRE			
4♥		7		PRE			
4♠		7		PRE			
4NT							
5♣				PRE		HIGH LEVEL BIDDING	
5♦				PRE		1430 RKCB + Specific King Ask.	
5♥				PRE		Cues 1st or 2nd round control.	
5♠				PRE			